

# Lecture 9

# C Programming

# Language

---

# Comments on final

---

- Closed book, closed notes, closed everything
- All readings are important
- There will be an emphasis on issues discussed in class
- Format of questions:
  - define / describe a certain constructs in C  
(what is a macro - in your own words)
  - determine whether a code is legal  
(will it compile)
  - determine whether a given code will cause a run-time error
  - determine output of function
  - given some code, describe what it does
- References to functions you implemented in your homework

# Pointers to struct

---

- How many errors (if any) are in this function?

```
Void InsertFront(List *ilist, int val)
{
    Listitem * newitem;
    newitem.next = ilist.head;
    newitem.data = val;
    ilist.head = newitem;
}
```

# Pointers to struct

---

- Are these versions ok ?

```
void InsertFront(List *ilist, int val)
{
    Listitem * newitem;

    newitem = (Listitem *) malloc(sizeof(Listitem));
    (*newitem).next = (*ilist).head;
    (*newitem).data = val;
    (*ilist).head = newitem;
}
```

```
void InsertFront(List *ilist, int val)
{
    Listitem * newitem;
    newitem = (Listitem *) malloc(sizeof(Listitem));
    newitem->next = ilist->head;
    newitem->data = val;
    ilist->head = newitem;
}
```

# Pointers to struct

---

- What is wrong here ?

```
void Init(int **arr, int sz_n,int sz_m)
{
    int j,k;
    arr = (int **) malloc(sz_n*sizeof(int *));
    for (j=0;j<sz_n;j++)
    {
        arr[j]= (int *)malloc(sz_m*sizeof(int));
        for (k=0;k<sz_m;k++)
            arr[j][k]=0;
    }
}

main()
{
    int ** a;
    Init(a,10,5);
    printf(" entry[3][3] is %d\n",a[3][3]);
}
```

# More Errors...

---

- Errors ?

```
float divide(int numer, int denom)
{
    if (denom == 0)
    {
        fprintf(stderr, "divide by 0\n");
        exit(1);
    }
    return (numer / denom);
}
```

- Compile Errors ? Run time Errors ?

```
void strcat(char *s, char *t)
{
    while (*s)
        s++;
    while (*s++ = *t++);
}
```

# What does this function do ?

---

- What does this function do ?
- Any compile-time errors / run-time errors?

```
void mystery(char * s)
{
    char * t;
    int c;
    for (t=s+(strlen(s)-1);s<t;s++, t--)
    {
        c = *s;
        *s = *t;
        *t = c;
    }
}
...
mystery(s);
printf("%s\n",s);
```

# Review Questions

---

- What is the difference between internal and external (global) variables ?
- What is the difference between static and automatic variables ?
- If a variable is declared outside a function block with a modifier **static**, does it have internal linkage (not accessible from other files) or external linkage (can be accessed by other files) ?
- What is the purpose of each field between the parenthesis in a for loop ? for (a;b;c)...
- What is the difference between :  
while (j > 0) do {...}  
and  
do {...} while (j>0)



# Review Questions

---

- Use bit operators to implement a function which returns TRUE if a positive number x is odd.

Remember: TRUE = non\_zero, FALSE=0

```
int is_odd(int x)
{
    /* some binary operation */
}
```

# Find the Errors

---

- ```
#include <stdio.h>
main() {
    float f;
    scanf("%d",&f);
    switch (square(g)) {
        case '4':
            printf("Got a 2\n");
            break;
        case 16:
            switch(f) {
                case 1:
                    printf("Got a 1\n");
                case 2:
                    printf("Got a 2\n");
                    break;
                default:
                    printf("nothing..\n");
            }
        }
    }
int g = 4;
int square(int j) { return (j*j); }
```

# Array Review Questions

---

- Assume:
  - **fixed** is a 2D array of integers
  - the actual address of **fixed** is “1000”
  - integers are 4 bytes long
- For each line, answer:
  - 1) Is it legal (compiles )?
  - 2) Can it cause a run-time error ?
  - 3) If it runs, what is the outcome ?

...

```
int fixed[30][40];  
printf(“%d “,&(fixed[0][0])); /* line 1*/  
printf(“%d “,&(fixed[0][30])); /* line 2*/  
printf(“%d “,&(fixed[0][45])); /* line 3*/  
printf(“%d “,&(fixed[1][5])); /* line 4*/  
printf(“%d “,&(fixed[30][10])); /* line 5*/  
fixed[0][10] = 10; /* line 6*/  
fixed[0][10] = ‘a’; /* line 7*/  
fixed[30][0] = 15; /* line 8*/
```

# What is the output ?

---

- ```
int i=1;
int reset(){ return (i); }
int next(int j) { return (j = i++;); }
int last(int j) {
    static int i = 10;
    return (j = i--);
}
int new(int i) { int j=10; return i = (j += i); }
main()
{
    int i, j;
    i = reset();
    for (j=1;j<=3;j++)
    {
        printf(“”%d %d\n”,i,j);
        printf(“%d\n,next(i));
        printf(“%d\n,last(i));
        printf(“%d\n,new(i+j));
    }
}
```

# What is the output ?

---

- #define N 1000

```
main()
{
  int i,j,a[N];

  for (i=2; i<N;i++)
    a[i] = 1;
  for (i=2; i< N; i++)
    if (a[i])
      for (j = i; j < N/i; j++)
        a[i*j] = 0;
  for (i=2; i< N; i++)
    if (a[i])
      printf("%d ",i);
  printf("\n");
}
```