COMS 4995 Lecture 12: Reversible Models

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Overview

- In generative modeling, we'd like to train a network that models a distribution, such as a distribution over images.
- We have seen a few approaches to generative modeling:
 - Autoregressive models
 - Generative adversarial networks (last lecture)
 - Reversible architectures (this lecture)
 - Variational autoencoders (next lecture)
 - All four approaches have different pros and cons.

Generator Networks

- Start by sampling the code vector **z** from a fixed, simple distribution (e.g. spherical Gaussian)
- The generator network computes a differentiable function *G* mapping **z** to an **x** in data space



https://blog.openai.com/generative-models/

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Generator Networks



Each dimension of the code vector is sampled independently from a simple distribution, e.g. Gaussian or uniform.

This is fed to a (deterministic) generator network.

The network outputs an image.

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- We have seen how to learn generator networks by training a discriminator in GANs.
- Problem:
 - Learning can be very unstable. Need to tune many hyperparameters.
 - No direct evaluation metric to assess the trained generator networks.
- Idea: learn the generator directly via change of variables. (Calculus!)

Change of Variables Formula

- Let f denote a differentiable, bijective mapping from space Z to space X. (I.e., it must be 1-to-1 and cover all of X.)
- Since f defines a one-to-one correspondence between values z ∈ Z and x ∈ X, we can think of it as a change-of-variables transformation.
- Change-of-Variables Formula from probability theory: if $\mathbf{x} = f(\mathbf{z})$, then

$$p_X(\mathbf{x}) = p_Z(z) \left| \det \left(\frac{\partial \mathbf{x}}{\partial \mathbf{z}} \right) \right|^{-1}$$

Intuition for the Jacobian term:



Change of Variables Formula

- Suppose we have a generator network which computes the function f. It's tempting to apply the change-of-variables formula in order to compute the density p_X(x).
- I.e., compute $\mathbf{z} = f^{-1}(\mathbf{x})$

$$p_X(\mathbf{x}) = p_Z(z) \left| \det \left(\frac{\partial \mathbf{x}}{\partial z} \right) \right|^{-1}$$

Problems?

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- Problems?
 - It needs to be differentiable, so that the Jacobian $\partial \mathbf{x}/\partial z$ is defined.
 - The mapping *f* needs to be invertible, with an easy-to-compute inverse.
 - We need to be able to compute the (log) determinant.
- Differentiability is easy (just use a differentiable activation function), but the other requirements are trickier.

- Now let's define a reversible block which is invertible and has a tractable determinant.
- Such blocks can be composed.

 - Determinants: $\begin{vmatrix} \frac{\partial \mathbf{x}_k}{\partial \mathbf{z}} \end{vmatrix} = \begin{vmatrix} \frac{\partial \mathbf{x}_k}{\partial \mathbf{x}_{k-1}} \end{vmatrix} \cdots \begin{vmatrix} \frac{\partial \mathbf{x}_2}{\partial \mathbf{x}_1} \end{vmatrix} \begin{vmatrix} \frac{\partial \mathbf{x}_1}{\partial \mathbf{z}} \end{vmatrix}$



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Reversible Blocks

• Recall the residual blocks:

$$\mathbf{y} = \mathbf{x} + \mathcal{F}(\mathbf{x})$$

 Reversible blocks are a variant of residual blocks. Divide the units into two groups, x₁ and x₂.

$$\begin{aligned} \mathbf{y}_1 &= \mathbf{x}_1 + \mathcal{F}(\mathbf{x}_2) \\ \mathbf{y}_2 &= \mathbf{x}_2 \end{aligned}$$

• Inverting a reversible block:

$$egin{aligned} \mathbf{x}_2 &= \mathbf{y}_2 \ \mathbf{x}_1 &= \mathbf{y}_1 - \mathcal{F}(\mathbf{x}_2) \end{aligned}$$





Reversible Blocks

Composition of two reversible blocks, but with x_1 and x_2 swapped:

• Forward:

$$\begin{split} \mathbf{y}_1 &= \mathbf{x}_1 + \mathcal{F}(\mathbf{x}_2) \\ \mathbf{y}_2 &= \mathbf{x}_2 + \mathcal{G}(\mathbf{y}_1) \end{split}$$

Backward:

$$\mathbf{x}_2 = \mathbf{y}_2 - \mathcal{G}(\mathbf{y}_1)$$

 $\mathbf{x}_1 = \mathbf{y}_1 - \mathcal{F}(\mathbf{x}_2)$



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Volume Preservation

- It remains to compute the log determinant of the Jacobian.
- The Jacobian of the reversible block:

$$\begin{array}{ll} \mathbf{y}_1 = \mathbf{x}_1 + \mathcal{F}(\mathbf{x}_2) & & \frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \begin{pmatrix} \mathbf{I} & \frac{\partial \mathcal{F}}{\partial \mathbf{x}_2} \\ \mathbf{0} & \mathbf{I} \end{pmatrix} \\ \mathbf{y}_2 = \mathbf{x}_2 & & \frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \begin{pmatrix} \mathbf{I} & \frac{\partial \mathcal{F}}{\partial \mathbf{x}_2} \\ \mathbf{0} & \mathbf{I} \end{pmatrix}$$



- This is an upper triangular matrix. The determinant of an upper triangular matrix is the product of the diagonal entries, or in this case, 1.
- Since the determinant is 1, the mapping is said to be volume preserving.

- We've just defined the reversible block.
 - Easy to invert by subtracting rather than adding the residual function.
 - The determinant of the Jacobian is 1.
- Nonlinear Independent Components Estimation (NICE) trains a generator network which is a composition of lots of reversible blocks.
- We can compute the likelihood function using the change-of-variables formula:

$$p_X(\mathbf{x}) = p_Z(\mathbf{z}) \left| \det \left(\frac{\partial \mathbf{x}}{\partial \mathbf{z}} \right) \right|^{-1} = p_Z(\mathbf{z})$$

We can train this model using maximum likelihood. I.e., given a dataset {x⁽¹⁾,...,x^(N)}, we maximize the likelihood

$$\prod_{i=1}^{N} p_X(\mathbf{x}^{(i)}) = \prod_{i=1}^{N} p_Z(f^{-1}(\mathbf{x}^{(i)}))$$

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Likelihood:

$$p_X(\mathbf{x}) = p_Z(\mathbf{z}) = p_Z(f^{-1}(\mathbf{x}))$$

- Remember, p_Z is a simple, fixed distribution (e.g. independent Gaussians)
- Intuition: train the network such that f^{-1} maps each data point to a high-density region of the code vector space \mathcal{Z} .
 - Without constraints on *f*, it could map everything to **0**, and this likelihood objective would make no sense.
 - But it can't do this because it's volume preserving.

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Data space XLatent space Z4

Dinh et al., 2016. Density estimation using RealNVP.

Samples produced by RealNVP, a model based on NICE.



ImageNet





celebrities

bedrooms

Dinh et al., 2016. Density estimation using RealNVP.

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RevNets (optional)

- A side benefit of reversible blocks: you don't need to store the activations in memory to do backprop, since you can reverse the computation.
 - I.e., compute the activations as you need them, moving backwards through the computation graph.
- Notice that reversible blocks look a lot like residual blocks.
- Can use this to design a reversible residual network (RevNet) architecture which is like a ResNet, but with reversible blocks instead of residual blocks.
 - Matches state-of-the-art performance on ImageNet, but without the memory cost of activations!
 - Gomez et al., NIPS 2017. "The reversible residual network: backprop without storing activations".

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